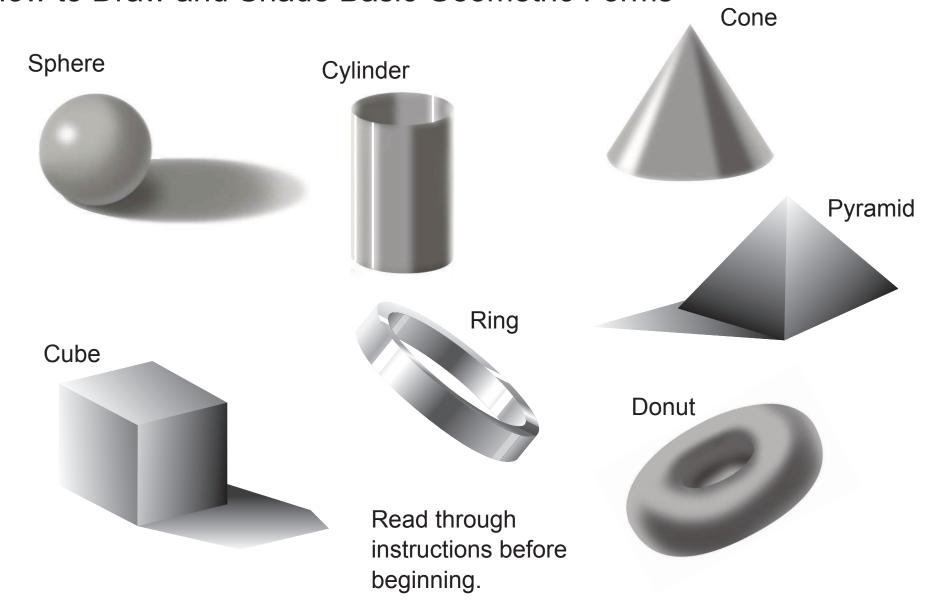
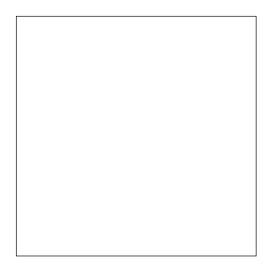
#### How to Draw and Shade Basic Geometric Forms

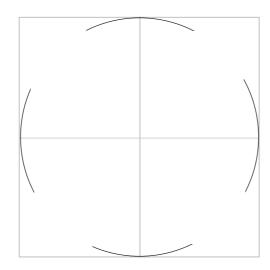


#### Drawing Form: The Circle

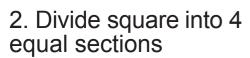
1. Draw a square:

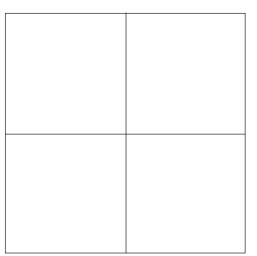
3. Begin sketching circle



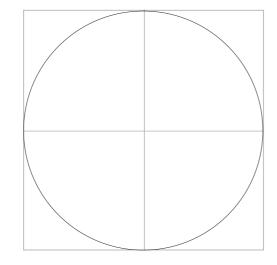


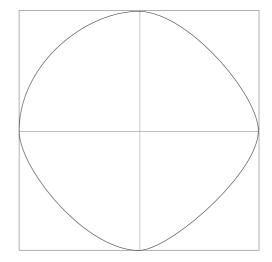
Avoid this. If corners get pointed, erase and try again.



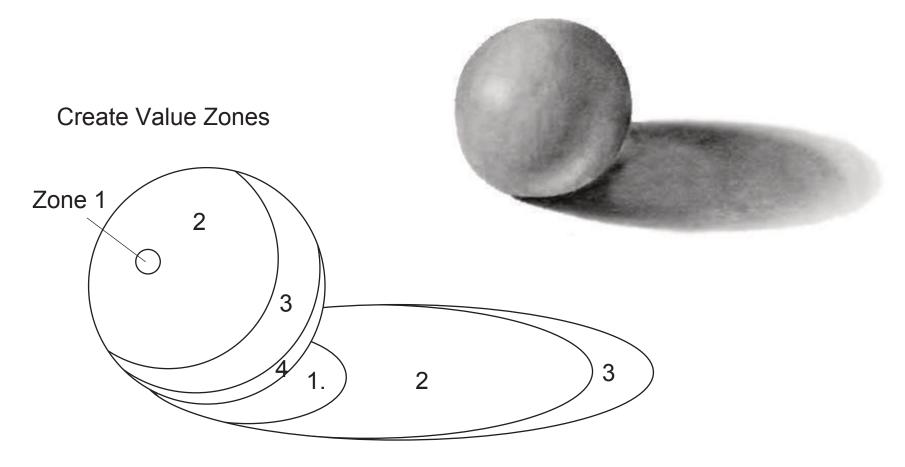








#### Drawing Form: The Sphere:



To create Value Zones, simplify a shaded area into separate zones of values.

Drawing Form: The Sphere: Block in values Midtones Highlight Shadow Reflected light Lightest shadow Shadow Midtones

Drawing Form: The Sphere:

Pencil Drawing of Sphere

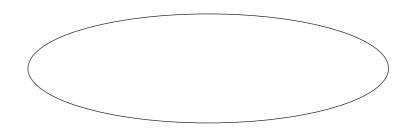


# Computer Generated sphere

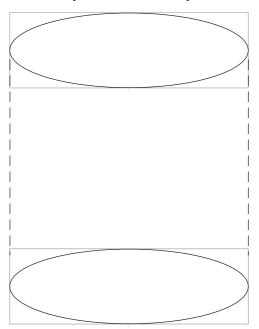


### Drawing Form: The Ellipse

Draw a rectangle	
Divide Rectangle	
Draw ellipse in rectangle	
Avoid pointed corners	

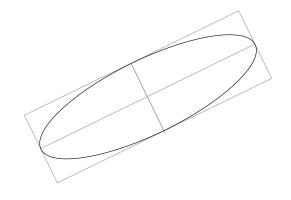


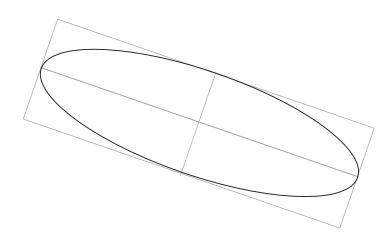
#### Draw parallel ellipses



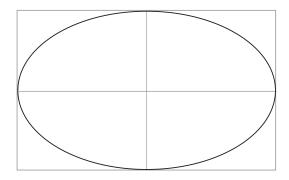
#### Drawing Form: The Ellipse

Practice Drawing Ellipses at various angles, and various sizes:





#### Draw a wide ellipse:



#### Draw a narrow ellipse:

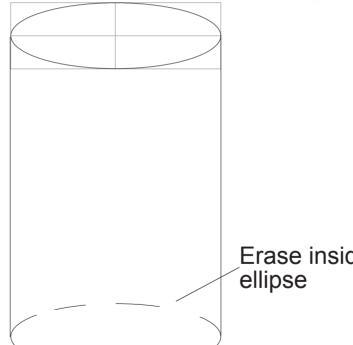


#### Drawing Form: The Cylinder

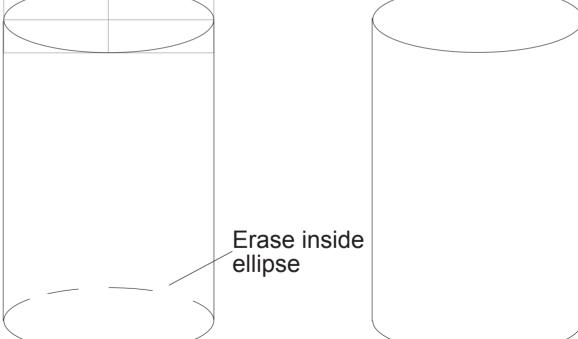




2. Connect ellipses with vertical lines

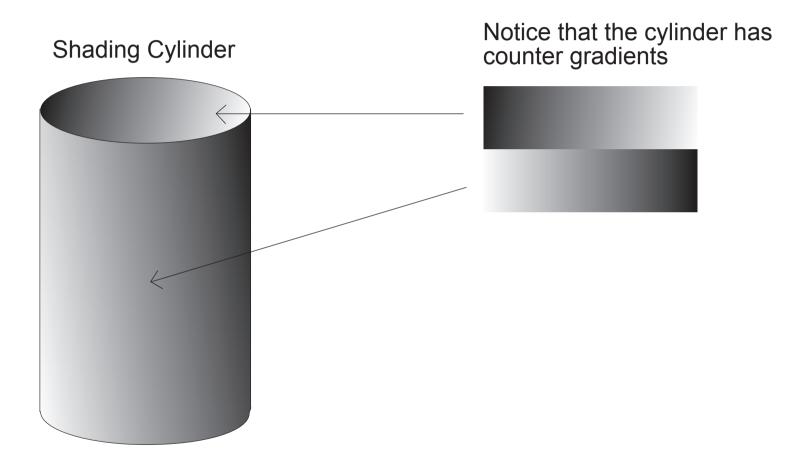


3. Finished cylinder



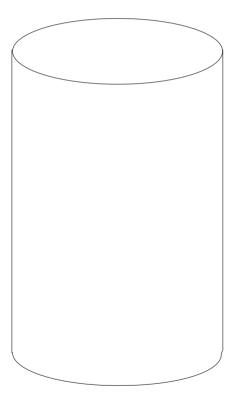


#### Drawing Form: The Cylinder

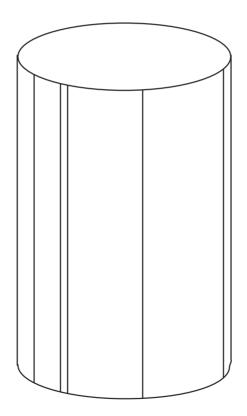


### Drawing Form: Shiny Cylinder

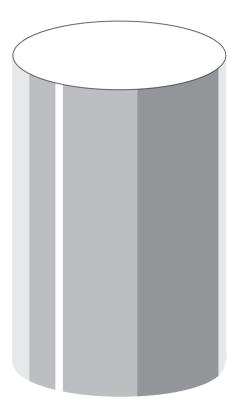
Draw a cylinder



Create value zones (Review Sphere exercise)



Block in Values from light to dark



#### Drawing Form: Shiny Cylinder

#### **Blend Values**



For an extra challenge: Make inside shiny too.

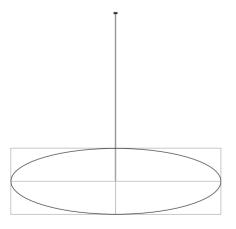


Tip: Don't blend the white highlights. Hard edges make the shine shinier

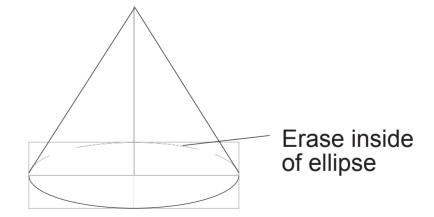
#### Drawing Form: The Cone



Draw an ellipse and a vertical line:



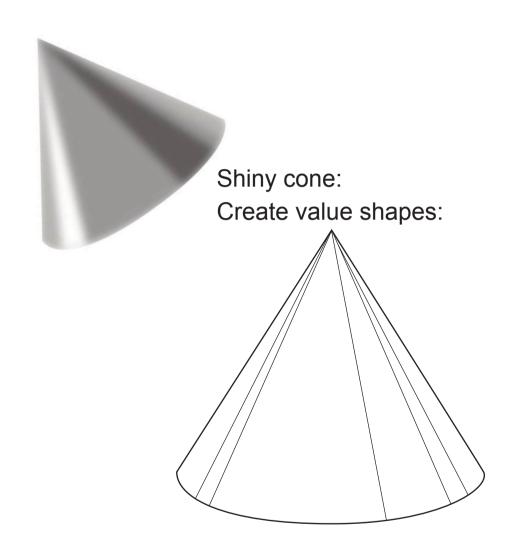
Draw two lines up to the top of the vertical line:



#### Drawing Form: The Cone

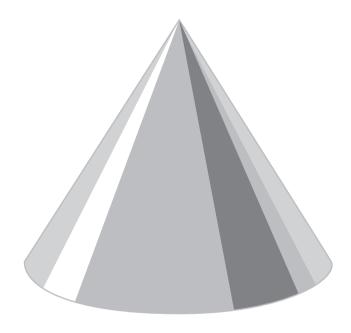
Apply a gradient from light on the left to dark on the right:

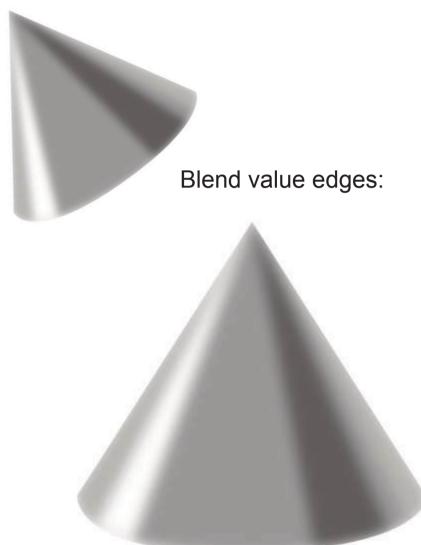




#### Drawing Form: The Cone

Apply four values:



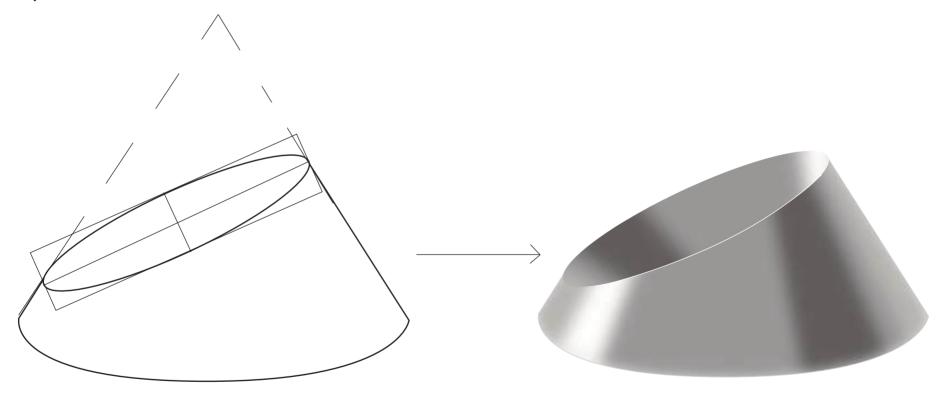


Tip: The harder the edges the more shiny it looks

#### Drawing Form: The Sliced Cone

For an extra challenge try the sliced cone:

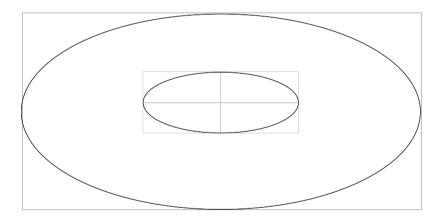
Add a tilted ellipse and erase the top of the cone:



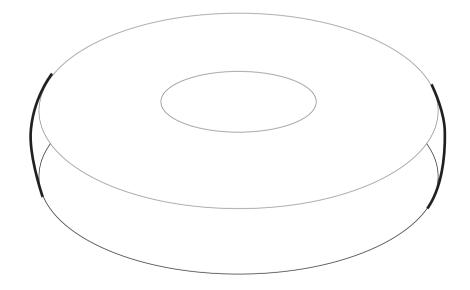
Drawing Form: The Donut



Draw and ellipse within an ellipse:



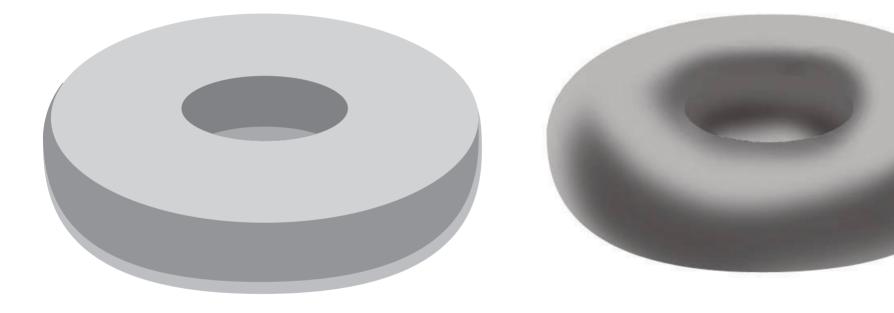
Repeat the front edge below, and widen the sides



### Drawing Form: The Donut

Add value zones:

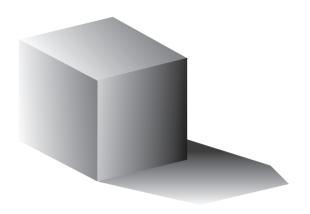




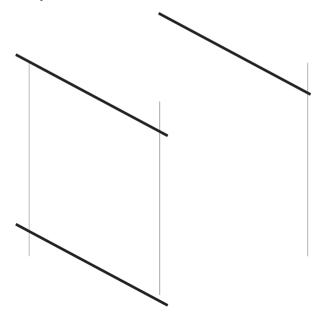
#### Drawing Form: The Cube

Draw a cube use three sets of parallel lines.

1. Draw three vertical lines:

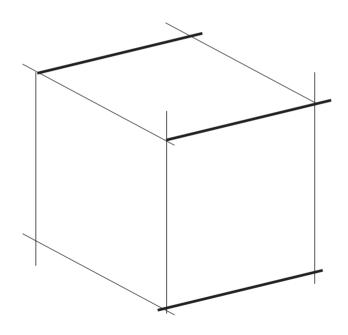


2. Draw three angled lines that are parallel

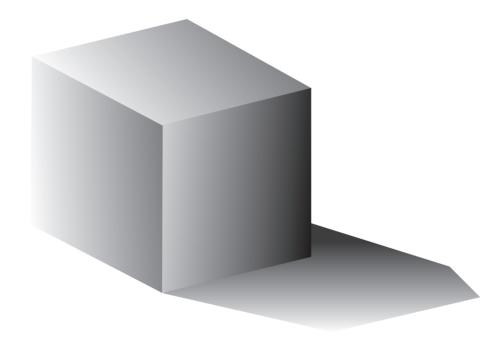


#### Drawing Form: The Cube

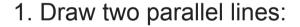
## 3. Draw final three angled lines that are parallel

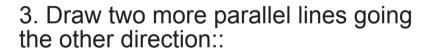


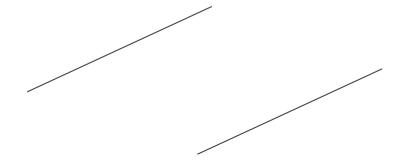
3. Shade in sides with counter gradients, and invent what you think the shadow might look like:

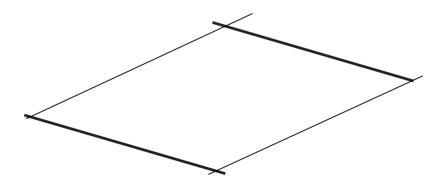






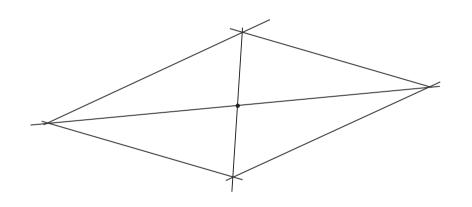




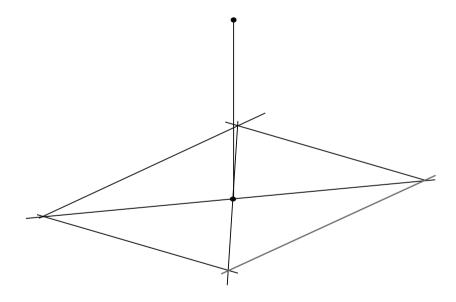


#### Drawing Form: The Pyramid

4. Find the center of the square by drawing lines through the diagonal corners.



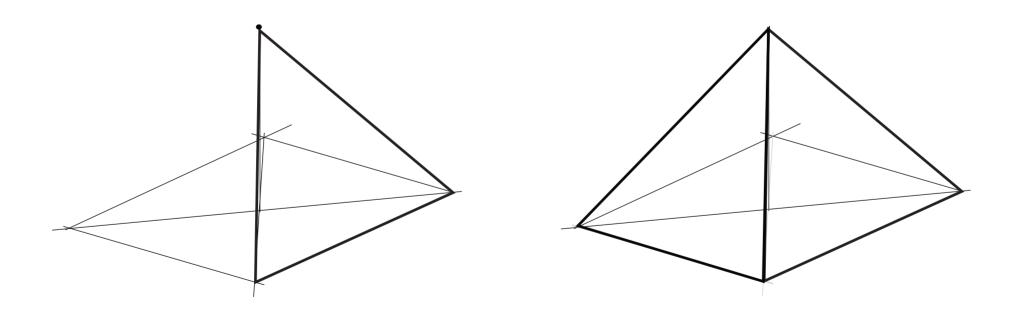
5. Draw a vertical line up from the center point:



### Drawing Form: The Pyramid

6. Draw one side of the pyramid:

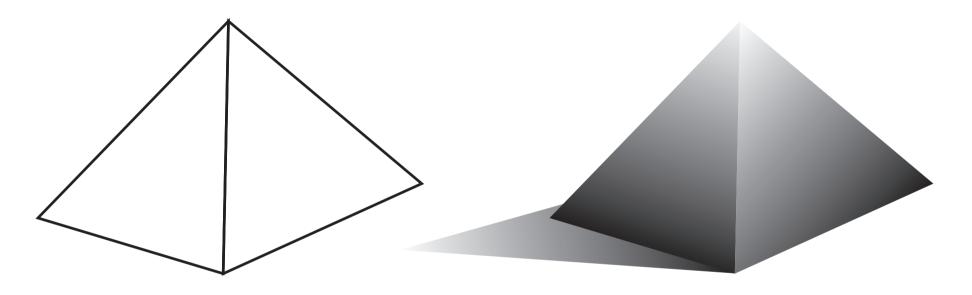
7. Draw the other side of the pyramid:



#### Drawing Form: The Pyramid

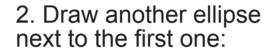
7. Erase all unwanted lines:

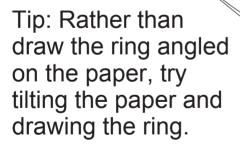
7. Fill in sides with gradients:

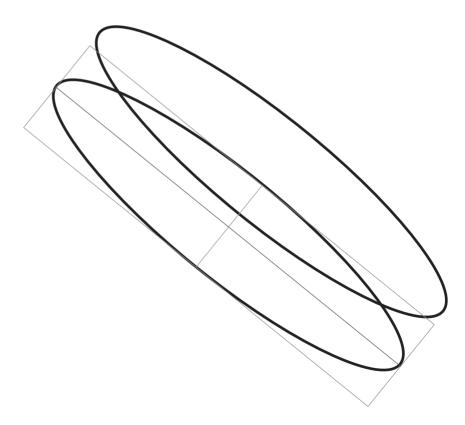


#### Drawing Form: The Ring

Draw an ellipse.
(See page Drawing Form: The Ellipse)

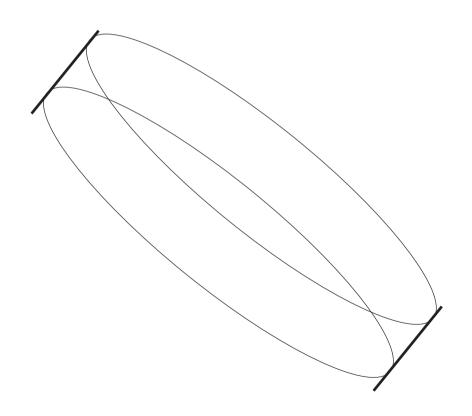






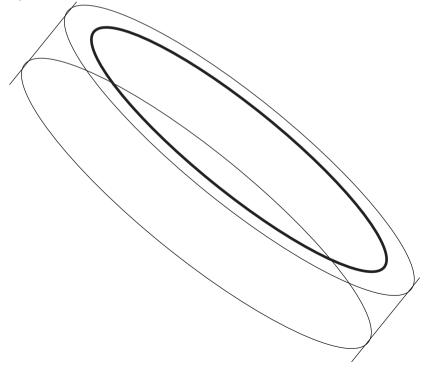
### Drawing Form: The Ring

3. Draw lines that connect the sides of the ellipses



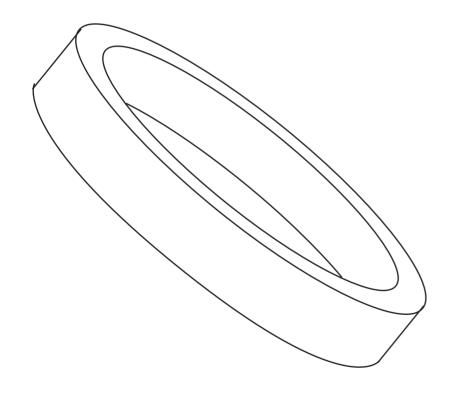


4. Draw an ellipse inside the top ellipse:



### Drawing Form: The Ring

#### 5. Erase unwanted lines:







#### Drawing Forms: The Ring

For an extra challenge make a shiny ring

7. To make a shiny ring, create value shapes:

7. Blend value shapes. (Tip: let the white highlights have sharp edges, not blended. This make the surface shinier).





#### Drawing Form: The Optical Illusion

Draw these optical illusions and add gradients. For an extra challenge try adding shiny surfaces: